Zachary Shankman

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Professional Summary

My name is Zachary (Zack) Shankman and I'm 24 years old. I graduated high school in 2019 and a senior at George Mason University pursuing a degree in Computer Game Design. I've had a passion for gaming since I was young, and have always loved looking deeper into games' systems, balance, and gameplay mechanics that all come together to make a game great.

Willing to relocate: Anywhere
Authorized to work in the US for any employer

Work Experience

Pricing and Signage Coordinator
Lowe's Home Improvement-Leesburg, VA
November 2021 to June 2022

- Replaced price tags around store
- Maintained accuracy of prices in system
- Monitored shipments of goods to and from the store
- Forklift certified and operated multiple other forms of power equipment
- Filled invoices of appliances, lumber, mulch, and other large items to be delivered

Customer Service Associate
Walgreens-Leesburg, VA
May 2020 to August 2020

- Operated register
- Greeted customers
- Stocked shelves
- Organized store room
- Unloaded delivery trucks

Sales Associate
Staples-Leesburg, VA
June 2018 to August 2019

- Sold printers and copiers
- Assisted customers
- Operated cash register
- Managed inventory
- Stocked shelves

Customer Service Associate
Walgreens
May 2017 to March 2018

• Operated register
• Greeted customers
• Stocked shelves
• Organized store room
• Unloaded delivery trucks

Education

Computer Game Design (Bachelor of Arts)
George Mason University-Fairfax, VA
August 2023 to Present

General Studies (Community College)
Blue Ridge Community College-Harrisonburg, VA
August 2022 to May 2023

Computer Science (3 Semesters)
George Mason University-Fairfax, VA
August 2019 to December 2020

General Studies (High school diploma)
Heritage High School-Leesburg, VA
August 2015 to June 2019

Skills

• English
• Java
• Customer service
• C#
• 3ds Max
• FL Studio
• Communication skills
• Typing
• Unity
• Data Analysis
• Python
• Adobe Photoshop
• Computer Operation
• Microsoft Word
• Customer Service

- Microsoft Office
- Organizational skills
- Unreal Engine

Additional Information

I am currently on track to graduate from GMU with a Computer Game Design degree in 2026.